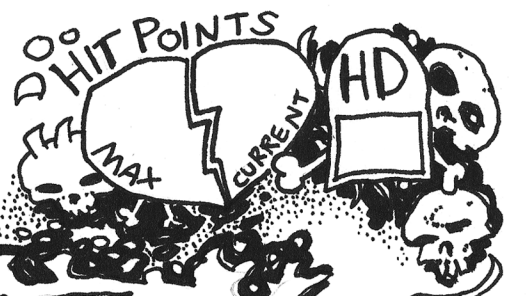


# White Box CHARACTER SHEET



NAME \_\_\_\_\_  
CLASS \_\_\_\_\_ LEVEL \_\_\_\_\_  
RACE \_\_\_\_\_ XP BONUS \_\_\_\_\_  
XP \_\_\_\_\_



SAVING THROW

MOVE \_\_\_\_\_  
ALIGNMENT \_\_\_\_\_

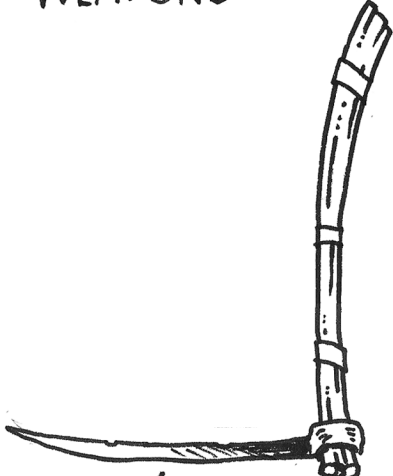


MODS

## NOTES/EQUIPMENT

STR     
DEX     
CON     
INT     
WIS     
CHA

WEAPONS



SPELLS/ABILITIES:



|        |    |    |    |    |    |    |    |    |    |    |
|--------|----|----|----|----|----|----|----|----|----|----|
| TO HIT |    |    |    |    |    |    |    |    |    |    |
| DAC    | 9  | 8  | 7  | 6  | 5  | 4  | 3  | 2  | 1  | 0  |
| AAC    | 10 | 11 | 12 | 13 | 14 | 15 | 16 | 17 | 18 | 19 |

GOLD: \_\_\_\_\_ COPPER: \_\_\_\_\_  
SILVER: \_\_\_\_\_ GEMS: \_\_\_\_\_